

See  
reverse  
side for  
instructions

The ultimate 3-D mind teaser.

# BLOCK OUT™



# Block Out

DON'T LET THE  
WALLS COME IN!  
BLOCK OUT!

## Setting Up the Game

A hollowed-out space serves as the playing area for one player. You can also improvise other areas to fit the room.

With your walls up, you're prepared for the game. Now it's time to get started. To set up the game, you'll need some basic supplies. Check the following list to make sure you have what you need:

**1** **PLAY AREA:** You provide this space yourself. Just find a room that has enough open space to accommodate the game.

**2** **WALLS:** You can use anything that's available to you. If you don't have any old boxes lying around, you can always buy some at a local hardware store.

**3** **BLOCKS:** You can use anything that's available to you. If you don't have any old boxes lying around, you can always buy some at a local hardware store.



**OPTIONAL:** BlockOut CT-Connects all the blocks of one type to another. These are  
optional because they  
make the game easier.

**BlockOut Rules:** BlockOut is a game for two players. The object of the game is to keep the other player from getting into your space by blocking them off. The first player to do this wins.

**BlockOut Objectives:** To stop the other player from getting into your space.

**BlockOut Materials:** Two sets of boxes (one for each player), a large open space, and a wall.

**BlockOut Tools:** None. This is a simple game that doesn't require any tools.

**BlockOut Setup:** Find a room that has enough open space to accommodate the game. You can use anything that's available to you.

**BlockOut Play:** The first player starts by placing their wall in the center of the room. The second player then places their wall in the center of the room.

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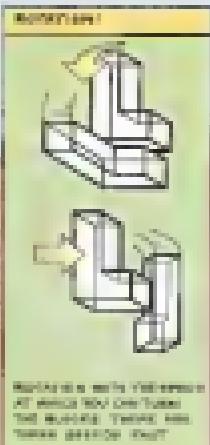
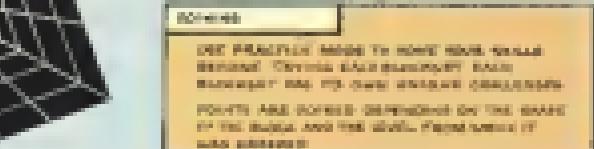


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**SQUISHY** is the tallest type of block. These are  
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